

# **International Digital Humanities Symposium Växjö, Sweden, 7-8 November 2016**

*Organized by Digital Humanities Initiative at Linnaeus University  
(<https://lnu.se/en/digihum/>)*

*Supported by:  
Linnaeus University (<http://lnu.se>)  
DARIAH-EU (<http://dariah.eu>)  
Information Engineering Centre (<https://lnu.se/en/iec/>)*

## **Call for Presentations and Demos**

### **Objective and Scope:**

Recent developments in Information and Communication Technologies (ICT) and interactive applications are creating new social tools and conditions for people to connect and interact; therefore changing the ways we communicate, socialize and collaborate. These new forms of digital enhanced communication and collaboration have been rapidly adopted and integrated into people's everyday lives. Understanding the nature and consequences of these new interactions and social transformations is crucial if we want to design and shape a better future where digital technologies become an integral component of our life. One major challenge we have identified is the exploration of the two-way interactions between society and ICT with a focus on the Humanities. This particular orientation has the potential to become a key success factor for the values and competitiveness of many Nordic countries having in mind recent EU and Swedish political discussions in the field of Digital Humanities.

This *International Digital Humanities Symposium* will take place in Växjö, Sweden, 7-8 November. The symposium invites and challenges Nordic and European researchers and practitioners in related disciplines to Digital Humanities (DH) to present, discuss and demonstrate different possibilities, current efforts and upcoming trends in this emergent field.

### **Important Dates:**

Submission deadline: Friday, 16 September 2016

Notification of acceptance: Friday, 30 September 2016

Symposium's dates: Monday and Tuesday, 7 and 8 November 2016

Confirmed invited speakers are Mike Mertens, the CEO of DARIAH-EU (<http://www.dariah.eu/>) and Dr Theresa Anderson, University of Technology Sydney (<https://www.uts.edu.au/staff/theresa.anderson>).

**Proposals are invited for the following categories:**

a) **Presentations** (typically 15 minutes plus discussion time, potentially longer if warranted) on work related to the themes of the symposium (see below).

b) **Interactive Demos** on work related to the themes of the symposium (see below).

c) **Posters** on work related to the themes of the symposium (see below).

Please email proposals (maximum 1000 words for presentations and 500 words for demos and posters, including aims, research questions, methods, main findings and underlying work, relevance to themes of workshop) to **dh@lnu.se**. Please use the template available at <http://goo.gl/OtPQ5> to submit your contribution. Proposals will be peer-reviewed by the international program committee (to be announced). At least one presentation author needs to register for the symposium (this is a strict requirement).

After the symposium, copies of proposals, presentations (demos, posters) will be made available on the symposium website. Selected presentations from the workshop may be invited for submission as full papers for a peer reviewed publication.

**The main themes for the symposium are:**

- (1) **Defining Digital Humanities.** Digital Humanities are still an emerging field and exploring how the humanities may evolve through their engagement with technology is an important discussion topic.
- (2) **Cross-sector collaboration in Digital Humanities to address societal challenges.** Digital Humanities bear the potential for the academic and public and private sectors to collaborate on innovation to tackle societal challenges.
- (3) **Combining methodologies and approaches from different disciplines supported by computational tools.** Special emphasis should be given to methodological issues of cross-disciplinary collaboration.

Further timely presentations/demonstrations/posters will be selected from the following topics in the CfP:

- (1) Curating online collections of data and information resources
- (2) Metadata and interoperability
- (3) Data mining large cultural data sets
- (4) Application of tools provided by computing (such as Hypertext, Hypermedia, data visualisation, information retrieval, data mining, text categorization, statistics, text mining, digital mapping) in the humanities
- (5) Digital publishing
- (6) Novel uses and applications of Interactive visualization techniques
- (7) GIS (Geographical Information Systems)
- (8) Multimedia games

- (9) Digital story telling
- (10) Social network analysis
- (11) Bibliometrics /scientometrics / informetrics.

Please note that symposium's participants coming from outside the EU and entering into Sweden may be subject to Visa requirements (see <http://www.migrationsverket.se/English/Private-individuals/Visiting-Sweden.html>).

The registration for the symposium will be free of charge. A complementary symposium dinner on 7 November will be offered to all participants of the event. We hope to see you in Växjö, Sweden.

Best regards,  
The symposium organizing committee

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